# Troop 787 Camp La-No-Che Summer Camp

### Information Guide



There are many objectives for scouts to achieve at summer camp. These objectives include, but are not limited to: *Acquiring technical scouting skill sets. Team building, leadership, and camaraderie. Self reliance and discipline. Developed sense of community service. Values based on Scout Law, Oath, & Motto* The overall "GOAL" for all Scouts is to have a <u>Memorable Positive Lifetime Experience at Summer Camp</u>

#### **2024 TRIP ITINERARY**

To:	Camp La-No-Che, 41940 Boy Scout Rd; Paisley, Florida 32767
	Coordinate: 28.962753295898438, -81.53800201416016
	Campsite 19
Leaving:	Black Hammock Property (2590 Witchita St)
Depart:	Sunday, June 2, 2021 at 10:00 am fro Black Hammock
Return:	Saturday, June 8, 2021 after 11:00 am to Black Hammock Property
Trip Contact:	Chris Camp 321-287-2336 ccamp82@hotmail.com

#### TRANSPORTATION

We will be traveling to La-No-Che from Keeth Elementary, leaders that are attending La-No-Che will be driving scouts. Car pool assignments will be distributed closed to the departure date.

#### **CAMP ACCOMMODATIONS**

We will be camping in screened bunk cabins this year. The mattresses have been reinstalled in the cabins, however, campers may bring an additional sleeping pad if desired. Cabin assignment will be by patrol/year with adjustments made by the leadership team as needed. No personal tents unless approved directly by the tour leader.

This year camp will run a six-period day schedule. Breakfast, lunch, and dinner will be in the air-conditioned dining hall.

#### **MERIT BADGE PREREQUISITES**

It is common for merit badges to have prerequisites and requirements that will not be completed at camp. Please review the linked <u>Merit Badge/Class Summer Camp</u> booklet for guidance. It is best to try to complete these prereqs before attending camp. During the program week, adult leaders will visit each of the classes attended by the troop's scouts to monitor progression. A few merit badges have extra fees that are paid by the scout at camp for supplies. ALL SCOUTS are expected to be at their scheduled classes at their assigned times unless otherwise given permission by the troop in camp Scoutmaster. Requirements not completed at camp should be worked on individually with troop merit badge counselors.

#### PATROL METHOD AND EXPECTATIONS

The Patrol method will be in full effect while at camp. Scouts are responsible for members in their patrol. If needed, makeshift patrols will be assigned, and patrol leaders will be elected at camp.

The scouts will be expected to attend classes, participate in troop activities, follow directions from scout and adult leaders, get along with each other, and have a good time. If there are problems, the scout's parent will be contacted. If the problem cannot be resolved, the scout will have to leave camp and it will be the parent's responsibility to provide transportation home for the scout. (We do not expect this to happen, but scouts and parents need to know this is the policy.)

#### **BUDDY SYSTEM**

The "Buddy System" is part of scouting and will be at camp. The only exception will be for a scout that is walking from one class to another where he is the only scout from Troop 787 signed up for that merit badge.

#### A SCOUT IS CLEAN

A scout is clean in all aspects of his conduct, appearance, and comportment! Scouts will be required to bathe daily, if not more often, using soap and deodorant. Dirty clothes should be stored in a mesh laundry bag. Wet clothes need to be hung out to dry first. Even underwear. Summer camping in Florida is hot, humid, and sticky. Scouts are to use body powder (Gold Bond) to help reduce chaffing during the long hot week outdoors. Staying dry is key to staying comfortable.

Scouts are expected to keep their cabin, sleeping area, and personal belongings in a neat and organized manner. This helps ensure things do not get lost or excessively dirty. SPL and the leadership team will do periodic cabin checks throughout the week. All scouts will also have shared daily chores to ensure the campsite at large is kept clean.

There will be female scouts at Camp La-No-Che and all scouts are to abide by the Scout Law in their words and deeds. At no time are our scouts to enter a female campsite or vice-versa, even if invited. Foul language and crass behavior, **especially regarding female scouts**, will not be tolerated.

#### **CAMP SHIRTS**

This year the cost of the trip includes one dri-fit event t-shirt. Campers are expected to bring that shirt to wear one day at camp. Other camp shirts from past summer camps and troop 787 shirts are encouraged as well. Event shirts will be distributed to campers 1-2 weeks before camp departure.

#### PACKING - see full packing list at end of the guide.

Each scout needs to pack their gear in a composite footlocker (Contico, Sterlite, Plano or similar brand ~23 gal, approx. 31" long). These are similar to the dry goods box the patrols use for camping. <u>They must be lockable</u> and stack neatly in the trailer and fit under the cots at camp. Place a <u>combination lock (not a key lock)</u> on the footlocker. The scout needs to know the combination, and the combination should be written on the money envelope turned in to the banker. All personal gear must fit inside the footlocker, only exceptions are sleeping pad/mattress, camp chair, and fishing gear.

It is recommended that each scout have a light daypack or string bag labeled with their name to carry around their supplies and water bottle during the day at camp. Scouts usually will not return to the camp sight during the day.

### The last thing in the footlocker, so that it is at the top, is the full CLASS A uniform. This will be checked by the SPL before departure.

#### WATER BOTTLE

All campers should bring two reusable water bottles. As with all Scouting outings, scouts should have a reusable water bottle on their persons at all times. This is particularly important at La-No-Che where scouts can dehydrate very quickly without realizing it.

- No single-use plastic bottles will be accepted as their water bottle for the week.
- Water bottles must have the scout name and "Troop 787, Campsite 19" labeled on them.

#### **ELECTRONICS**

Scouts are allowed two (2) electronic devices for usage during the travel to and from camp. On arrival at camp, all electronics including cell phones will be collected and stored until the return trip back home. All scouts are to affix their name to their electronic devices via adhesive sticker or masking tape. Scouts are to bring a "zip lock" bag labeled with their name to place their electronics in for storage. This will also help to prevent incurring scratches to their electronics during the storage process.

#### **PERSONAL MONEY**

The Troop Banker will hold scout spending money in a secure lock bag. Scout should have Spending money for the week in a separate envelope with the scout's name and the amount enclosed The Banker will hold this money for the scouts. The bank will open during the first 20 minutes after lunch each day and be located under Rally Point 1 - the shade tree with white tables outside the dining hall. Please use \$5 bills for this money to make disbursement easier. Write scout's footlocker lock combination on the envelope. Many scouts like to purchase knives at camp and usually, the camp store requires an adult to approve the purchase. Please discuss this with your scout, and indicate on the envelope if a knife purchase is not allowed. Scouts must have their Totin's chip to purchase knives. Large knives and hatches will not be approved.

How much spending money? Some merit badges require kits to complete. These kits can be purchased at the Trading Post for a variety of prices. Scouts may also want to buy drinks or snacks during the day and souvenirs (t-shirts, belts, knives, etc.). The amount of spending money to bring to camp is a personal decision based on individual spending habits. \$50.00 would be a good starting place to pay for snacks, souvenirs, & merit badge supplies. Before departing camp on Saturday, any remaining funds will be distributed to scouts.

#### WHAT TO WEAR AND BRING FOR THE RIDE TO CAMP

Wear comfortable shorts, Troop T-shirt, camp-appropriate shoes, bring a daypack with a full reusable water bottle, small electronics for car ride only. Bring a personal face-covering in case it is required by local guidelines.

#### **MEDICAL FORMS / WAIVERS / TROOP PERMISSION FORMS**

All medical (<u>A/B/C</u>) forms for youth and adults are due by May 1st. Under no condition can the troop allow a scout/leader to participate without the proper forms, i.e. no forms, no camp. Additional Covid forms may be needed at departure, info TBA.

#### **MEDICATIONS**

The parents of scouts who are taking medications will turn them over to the medical officer during the check-in process. Completed and signed <u>Medication Log</u> should be presented to the medical officer with the medication at that time. As needed medications can be in the original container and labeled with the scout's name and placed in the zip lock bag. All scout medications will be held by the 787 medical officers. All medication turned in must also be noted on the scout's medical forms. If an inhaler, EpiPen, or similar medical device is listed on the medical form, the camp will confirm that the leader or scout has it with them. A camper with such an item listed that does not have it with them will not be allowed to stay at camp.

#### PERSONAL CALLS HOME

It is time tested that scout phone calls to home result in creating or heightening homesickness for scouts. Therefore, it is troop policy that scouts are not allowed to call home. The experience of the troop's senior adult leadership and camp personnel are well versed in dealing with this matter, should it arise. If a situation arises to a level of concern, adult leadership will contact the scout's parents.

#### **EMERGENCY CONTACT**

Parent What's App Group - There will be a What's App group for parents of campers. Follow the instructions distributed to join the group and receive updates and pictures throughout the week.

Greg Kennedy's cell phone 630-777-9662, email gkennedy1122@aol.com – please call Greg before contacting the camp. Cell service is spotty at camp, so a text message or email may work better.

#### CONSIDERATIONS

- Meals On Sunday we will arrive at La-No-Che before our scheduled check-in time and have lunch in camp. Camp La-No-Che will provide 3 meals a day in the air-conditioned dining hall. We will be bringing some snacks and will have a cracker barrel most evenings. If your scout is accustomed to anything particular, however, you may want to provide it. Do not put food in footlocker when packing. Bring in plastic ziploc with name and a box for personal food will be stored in the trailer and it can be placed there during check in. No food is allowed in tents or cabins at any time.
- Swim test All scouts will participate in the BSA swim test evaluation on Sunday afternoon.
- Class Times and Locations Print out your scout's classes and locations. This will help them remember where to go and what time they need to be there.
- Scout Handbook Scouts are required to have their Scout Handbook. Troop guides and ASMs will be available to sign off advancement items covered in camp as well as ad hoc items reviewed and covered during troop time. Their handbook should be kept in a gallon ziplock bag and labeled with their name and "Troop 787, Campsite 19"
- A lot of additional information is available in the <u>Parent and Leader guide</u>, please review it for additional information.

#### FORMS TO BE COMPLETED AND RETURNED

- 1. BSA Medical Forms Part A/B/C turned into troop health officer by May 15.
- 2. Medication Log turned in at departure check-in.
- 3. All camp tuition and activity fees paid through troop finance.

## SUNDAY JUNE 2<sup>ndH</sup> DEPARTURE CHECK-IN PROCESS – FOLLOW EACH OF THESE STEPS

- 1. Adults, SPL, ASPLs, and Quartermaster arrive at Black Hammock at 9:30 am for the departure process set up
- 2. SCOUT AND PARENT arrive at Black Hammock by 10:00 a.m. sharp.
- 3. SCOUT AND PARENT final medical and permission forms check. Check-in medications on log. Do this even if you do not have any medication to turn in. This will serve as the official "check-in" for the trip.
- 4. SCOUT AND PARENT turn in envelope containing bank funds and lock combination. Scout receives bunk assignment and bunk # label for footlocker.
- 5. SCOUT takes footlocker to the SPL at curbside for uniform and combination check.
  - a. Scout demonstrates to SPL/ASPL that they can open their combination lock on their footlocker
  - b. AScout shows SPL they have 2 water bottles labeled with their name 1 in footlocker and 1 on person
  - c. Scout shows SPL/ASPL that he has his Class A Uniform packed on top of other gear inside his footlocker.
  - d. Scout takes their footlocker over to the trailer to be loaded
- 6. Quartermaster and ASPLs organize scouts to load the trailer.
- 7. SCOUT receives driver assignments.
- 8. Troop assembly for announcements.
- 9. Prayer/reflection, roll call, and departure at 10:45
- 10. Arrive at La-No-Che at approximately 12:00, Lunch at campsite/tailgate

#### **RETURN PROCEDURES**

Parents will be notified of the actual return arrival time via a phone tree/calls from scouts. This is done with the expectation that parents will honor the unloading/check-out procedures listed below. ALL SCOUTS NEED TO HELP UNLOAD AND STORE GEAR. Scouts are not to leave until dismissed from the troop assembly. In the past, we have had problems with parents delaying the unloading/check-out process as they talked to their sons.

#### Summer camp ends and scouts are reunited with their parents after the check-out process is completed.

On arrival to Black Hammock Property:

- 1. Scouts will depart the vehicles into a troop assembly.
- 2. Senior scout leadership will assign duties to all scouts to effect the unloading of the vans & trailers, & placement of gear at designated areas.
- 3. Upon completion of unloading, scouts will return back to a Troop Assembly for final comments from the Scoutmaster and SPL.
- 4. At that time scouts will be released to their parents via roll call check-off conducted by scout leadership.
- 5. Scouts then will retrieve their gear from the designated areas.
- 6. Parents will pick up the remaining medication from the medical officer.

#### SUMMER CAMP EQUIPMENT CHECKLIST

#### Pack all items in a footlocker with a combination lock.

Ineece blanket, sheet, PhilowClass AClass A Scout Uniform (shirt, shorts, socks, belt) (leave neckerchief and slide at home)ClotheClass B Uniform (Troop T-shirts, CampT-shirts)Cotton Jeans aRain Jacket or Ponchoshower(8) Pair SocksScout S banker(7) Underwear(7)(7) shirts <b>Optic</b> Swimming Suit (at least 1)Musica	/Garbage Bags for dirty clothes s Hanger for Class A uniform shorts if doing zip line/climbing and long sleeve shirt if welding/riding sandals, water shoes, goggles
fleece blanket, sheet, PillowZipiocsClass A Scout Uniform (shirt, shorts, socks, belt) (leave neckerchief and slide at home)ClotheClass B Uniform (Troop T-shirts, CampT-shirts)Cotton Jeans at ShowerRain Jacket or Ponchoshower(8) Pair SocksScout S banker(7) Underwear(7) Shirts(7) shirts or pants <b>Optic</b> MusicaSwimming Suit (at least 1)Musica Card G	s Hanger for Class A uniform shorts if doing zip line/climbing and long sleeve shirt if welding/riding
(leave neckerchief and slide at home)ClotheClass B Uniform (Troop T-shirts, CampT-shirts)Cotton Jeans at Rain Jacket or PonchoShower(8) Pair SocksScout S bankerScout S banker(7) Underwear(7) Shirts <b>Optic</b> Musical(7) shorts or pants <b>Optic</b> 	shorts if doing zip line/climbing and long sleeve shirt if welding/riding
Class B Uniform (1700p 1-snifts, Camp1-snifts)       Jeans a         Rain Jacket or Poncho       shower         (8) Pair Socks       Scout S         (7) Underwear       banker         (7) shirts       Option         (7) shorts or pants       Option         Swimming Suit (at least 1)       Musica         (2) pairs shoes or boots       Card G	and long sleeve shirt if welding/riding
(8) Pair SocksScout S banker(7) Underwear///////////////////////////////	sandals, water shoes, goggles
(a) Pair Socks     banker       (7) Underwear     (7) shirts       (7) shirts     (7) shorts or pants       (7) shorts or pants     Option       Swimming Suit (at least 1)     Musical       (2) pairs shoes or boots     Card G	
(7) shirts       (7) shorts or pants       Option       Swimming Suit (at least 1)       (2) pairs shoes or boots	Spending money- will be kept with and accessed at certain times
(7) shorts or pants     Option       Swimming Suit (at least 1)     Musical       (2) pairs shoes or boots     Card G	
Swimming Suit (at least 1)     Musica       (2) pairs shoes or boots     Card G	
(2) pairs shoes or boots	nal Items
	I Instrument (For Class)
	ames, Board Games, Reading
Beach towel <u>AND</u> Shower towel, and wash rag Camera	3
Toiletries (Soap, Toothbrush & Toothpaste, Deodorant, Body Powder, chafing cream,HatShampoo) in bag	
Day Pack (small backpack) Pocket person	knife (must have totin' chip on )
Sunscreen & Bug Spray Compa	ss
2 Reusable Water Bottles with name, troop, campsite labeled Alarm of	clock/Watch
Flashlight & Extra Batteries Folding	camp stool or chair
Scout Handbook (in ziplock bag w/ name) Spare I	Коре
Paper and pen/pencil / Merit badge checkSnackssheets / Merit badge bookstrailer a	(in package with name, to be kept in think the transformed set of the term of
Zip lock with your name for Electronics Merit B	
Battery Powered Fan & batteries Fishing	adge Specific gear if applicable
Personal face coverings (mask, neck gaiter, etc)	adge Specific gear if applicable equipment

1. Full Class A uniform is worn every evening to the flag ceremony and dinner.

2. No sandals or Crocs except at the waterfront and shower. This is Camp policy.

3. Some scouts have found it useful to pack clothes for each day in a 1 gal plastic bags, labeled for each day.

4. All items must fit inside of footlocker. The only exception is folding camp chairs and fishing gear.

#### LABEL ALL CLOTHES... LABEL EVERYTHING...(yes even underwear!)